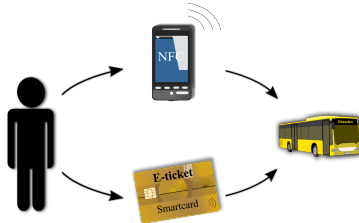


# A Simple and Secure E-Ticketing System for Intelligent Public Transportation based on NFC



Ivan Gudymenko

Felipe Sousa

Stefan Köpsell



TECHNISCHE  
UNIVERSITÄT  
DRESDEN



Universidade Federal  
de Campina Grande



TECHNISCHE  
UNIVERSITÄT  
DRESDEN

# Outline

Introduction

System Description

Validation

# Outline

Introduction

System Description

Validation

# Intelligent Public Transportation and Urban Environment of the Future

- ▶ Intelligent Transportation Systems (ITS) are going to shape the urban environment of the future
- ▶ **Public transportation** is an integral part of ITS





# E-ticketing in Public Transportation



*[Courtesy of MünsterscheZeitung.de]*

# The Notion of an E-ticket

- ▶ A digitalized version of a travel permission (e.g., a token)
- ▶ Stored on a user device:
  - ▶ Smart Card
  - ▶ NFC-enabled smart phone



# Non-interactive vs. Interaction-based E-ticketing Systems

- ▶ Non-interactive



- ▶ Interaction-based



# Non-interactive vs. Interaction-based E-ticketing Systems

## ▶ Non-interactive



## ▶ Interaction-based



# Outline

Introduction

System Description

Validation

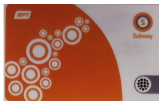
# Our Goal

- ▶ Providing a digital alternative to a conventional paper-based ticketing
- ▶ Based on open source components
- ▶ NFC-enabled smart phone as a user device



# Many Cards – One Single App

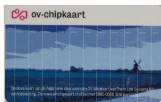
Glasgow



Karlstad



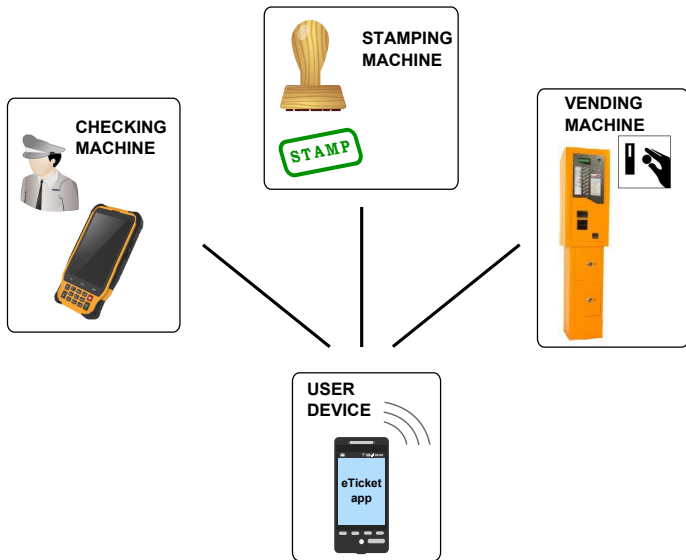
Amsterdam



Porto



# System Main Actors





# Core Processes Considered

## (1) E-ticket acquisition:

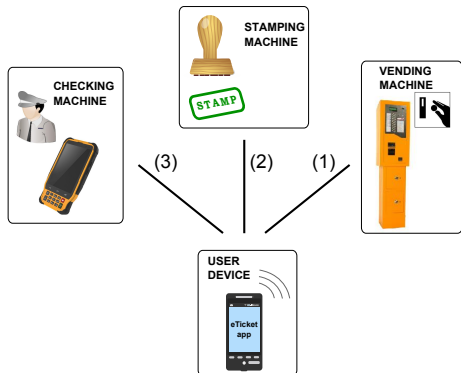
- (*online*) via a Web interface
- (*offline*) via NFC with a vending machine

## (2) E-ticket stamping:

- (*offline*) via NFC with a stamping machine

## (3) E-ticket validation

- (*offline*) via NFC with a checking machine



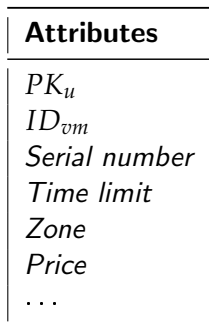
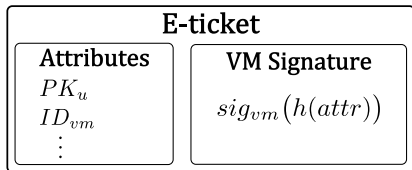
→ The processes are implemented through corresponding protocols (see further)

# Main Requirements

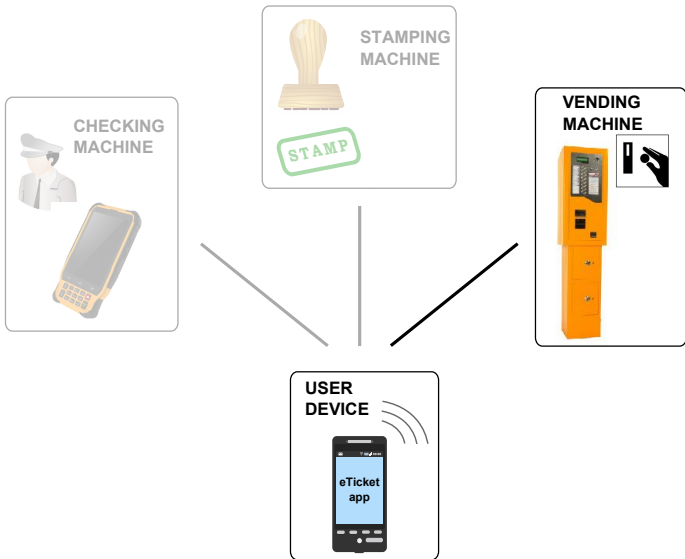
1. Open source components
2. Offline stamping and checking (as opposed to vending)
3. Ticket unforgeability
4. Protection from replay attacks
5. Ticket unclonability
6. Double spending prevention
7. Timing (especially for stamping and checking)

# An E-ticket

- ▶ Essentially is a digital token
- ▶ Describes the acquired travel permission
- ▶ E-ticket is bound to the user's public key  $PK_u$
- ▶ Different ticket types are supported through attributes
  - ▶ time-bounded (e.g., hourly tickets)
  - ▶ single ride
  - ▶ and many more...

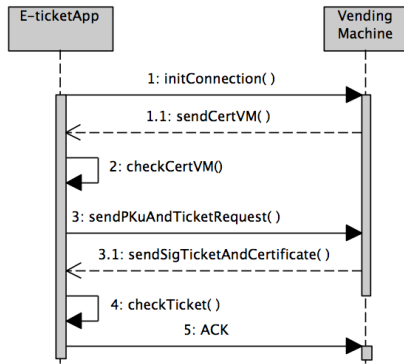


# Protocols: Vending

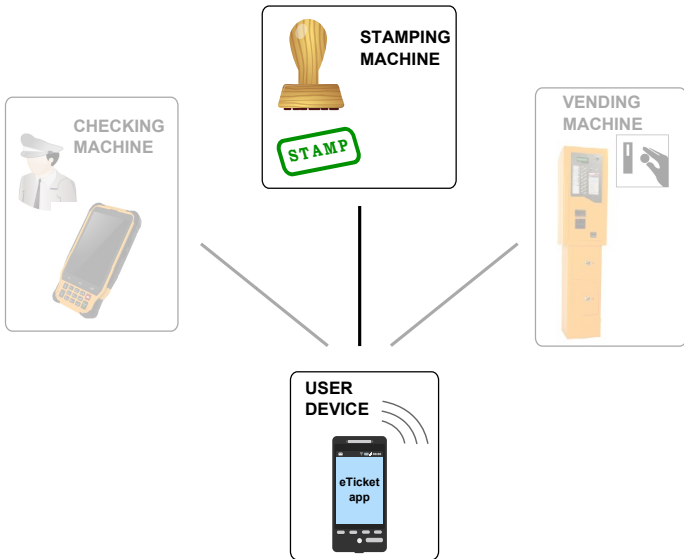


# Protocols: Vending

- ▶ Actors: **E-ticket app (EA)** and a **Vending machine (VM)**
- ▶ Either online or offline
- ▶ EA requests a certain ticket type and sends user public key  $PK_u$
- ▶ After payment, VM issues an e-ticket binding it to  $PK_u$
- ▶ EA verifies the e-ticket

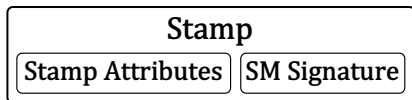


# Protocols: Stamping



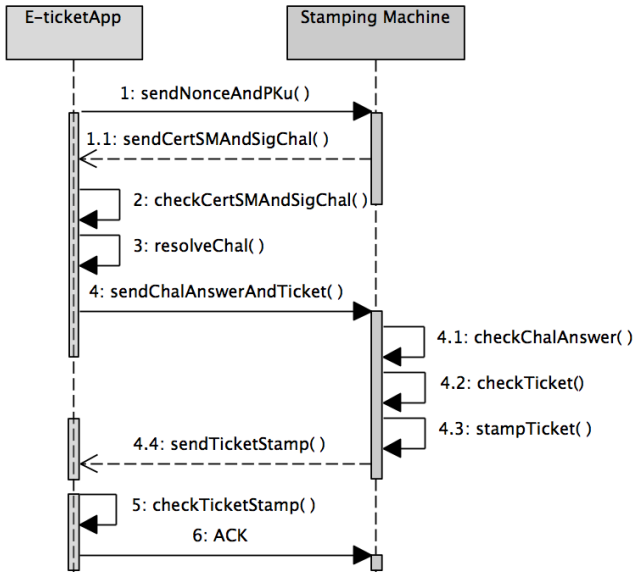
# Protocols: Stamping

- ▶ Actors: **E-ticket app (EA)** a **Stamping machine (SM)**
- ▶ Offline
- ▶ Stamping essentially activates the e-ticket for a ride
- ▶ As a result, a stamp is obtained



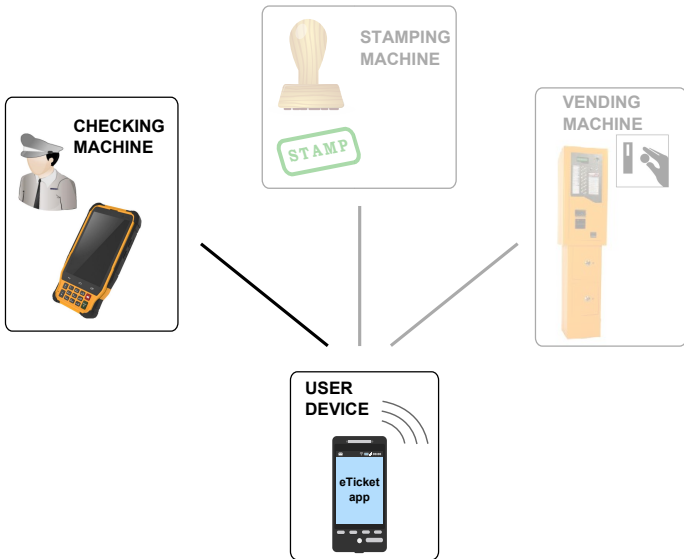
Attributes	Description
<i>Serial #</i>	e-ticket number
<i>Timestamp</i>	stamping time
$ID_{st}$	station ID
$ID_{sm}$	SM ID.

# Protocols: Stamping





# Protocols: Checking



# Protocols: Checking

- ▶ Performed between an **E-ticket App** and a **Checking machine**
- ▶ Follows similar pattern as the stamping protocol
- ▶ Up to the point where the previously obtained stamp is checked:
  - ▶ the e-ticket must be in *stamped* and *valid* state

# Outline

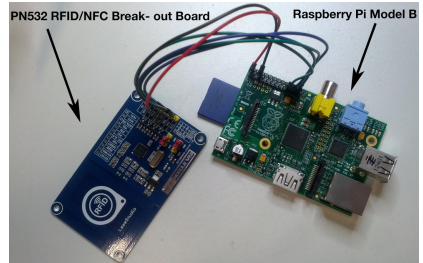
Introduction

System Description

Validation

# Practical Evaluation

- ▶ Terminal part:
  - ▶ NFC front-end: PN532 RFID/NFC Breakout Board
  - ▶ Controller and logic: Raspberry Pi Model b
- ▶ Customer device:
  - ▶ Samsung Galaxy Nexus GT-I9250
  - ▶ Android 4.4 OS



## Performance Figures and Demo

<b>Protocol</b>	<b>Execution time</b>	
	RSA-1024	RSA-2048
Vending	0.09 s	0.12 s
Stamping	3.85 s	4.65 s
Checking	3.33 s	4.23 s

- ▶ And now a short demo is going to be presented

# Conclusion

- ▶ The designed e-ticketing system has been presented
- ▶ It is based on open source components
- ▶ The first results of practical evaluation are feasible

Thank you very much for your attention! Do you have any questions/comments/suggestions?



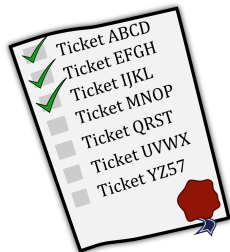
# Back up slides



# What an E-Ticket is NOT

- ▶ A widely used “online ticket” (air transport, etc.)
- ▶ Pointing to the respective entry in the back-end DB

Online Ticket			
			
Name <b>GU DYMENKO / IVAN MR</b>			
Flug <b>LH211 / 18. Feb 13</b>			
Abfluggate <b>010</b>			
Boardingzeit <b>10:30</b>		Boarding Nummer <b>014</b>	
Abflugzeit <b>10:50</b>		Fluggesellschaft <b>LUFTHANSA</b>	
Sitznummer <b>9A</b>		etix <b>220 2329193450</b>	
Klasse <b>Economy</b>		Passagier Status <b>M/M</b>	
Gepäckabgabe <b>Counter 21-23</b>		Gepäck	



# Adopted Attacker Model

## (1) **External attackers**

- a) An observing attacker
- b) A modifying attacker (spoofing, masquerading)

## (2) **Internal attackers**

- a) A user trying to forge/clone an e-ticket
- b) Vending machine issuing invalid e-tickets
- c) Stamping machine providing an incorrect stamp
- d) A conductor framing the user as having an invalid e-ticket

# Protocols: Stamping (Detailed)

---

## E-ticket app (EA)

$(PK_u, SK_u)$ ,  $eticket$

---

Generate random  $r_e$

Check  $cert_{sm}$ , check  $csign$

Decrypt  $ce$ , extract  $r'_{sm}$

Compute the answer:  $ans \leftarrow h(r'_{sm})$

Verify  $stamp$  and the signature  $ss$

---

## Stamping machine (SM)

$cert_{sm}$

---

Generate random  $r_{sm}$

Create challenge:  $chal \leftarrow (r_e || r_{sm})$

Encrypt  $chal$  under  $PK_u$ :  $ce \leftarrow E_{PK_u}(chal)$

Sign  $ce$  using  $cert_{sm}$ :  $csign \leftarrow Sign_{cert_{sm}}(ce)$

Check  $ans$ , check if  $eticket$  is bound to  $PK_u$

Create a signed stamp for the  $eticket$ :

$(stamp, ss \leftarrow Sign_{cert_{sm}}(stamp))$

$\xrightarrow{r_e, PK_u}$

$\xleftarrow{ce, csign, cert_{sm}}$

$\xrightarrow{ans, eticket}$

$\xleftarrow{stamp, ss}$