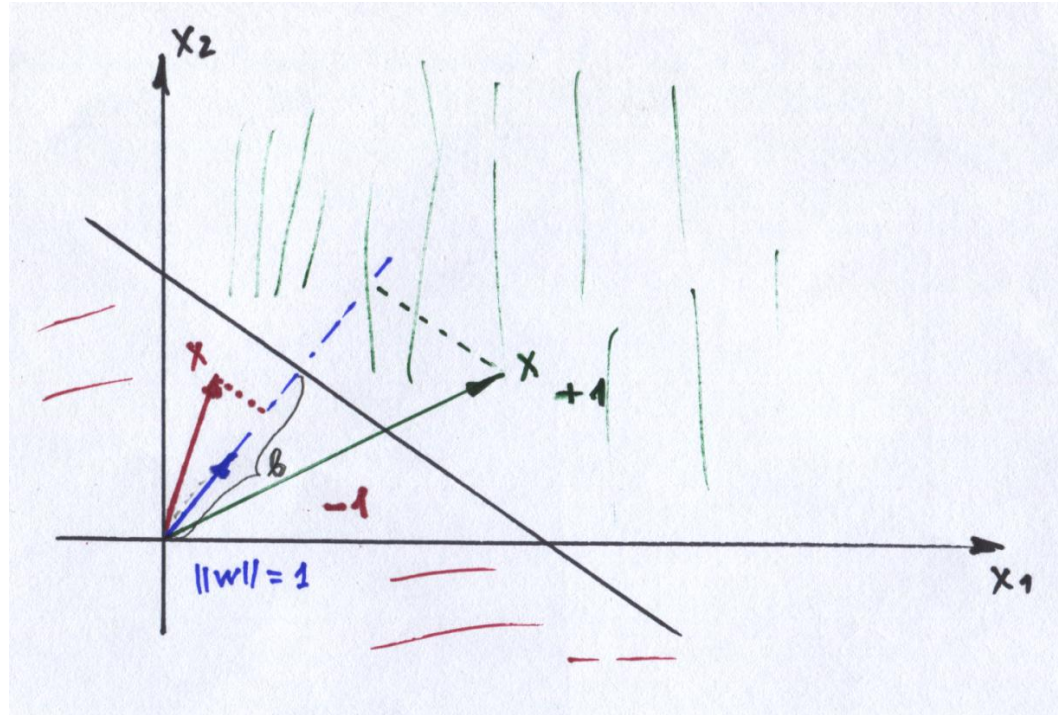


# Pattern Recognition

Support Vector Machines

# Linear Classifiers (recap)

A building block for almost all – a mapping  $f : \mathbb{R}^n \rightarrow \{+1, -1\}$ , a partitioning of the input space into half-spaces that correspond to classes.



Decision rule:  $y = f(x) = \text{sgn}(\langle x, w \rangle - b)$

$w$  is the **normal** to the hyper plane  $\langle x, w \rangle = b$

(Synonyms – Neuron model, Perceptron etc.)

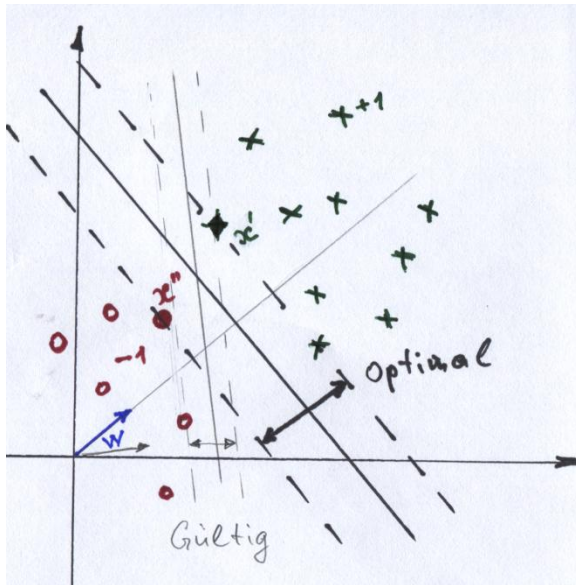
# Two learning tasks

Let a training dataset  $X = ((x_i, y_i) \dots)$  be given with

(i) data  $x_i \in \mathbb{R}^n$  and (ii) classes  $y_i \in \{-1, +1\}$

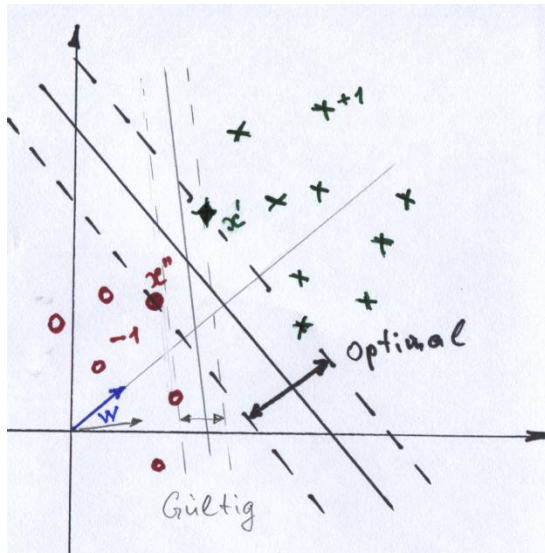
The goal is to find a hyper plane that separates the data (correctly)

$$y_i \cdot [\langle w, x_i \rangle + b] \geq 0 \quad \forall i$$



Now: The goal is to find a “corridor” (stripe) of **the maximal width** that separates the data (correctly).

# Linear SVM



Remember that the solution is defined only up to a common scale



The **canonical** (with respect to the learning data) form:

$$\min_i |\langle w, x_i \rangle + b| = 1$$

The **margin**:

$$\langle w, x' \rangle + b = +1, \quad \langle w, x'' \rangle + b = -1$$

$$\langle w, x' - x'' \rangle = 2$$

$$\langle w / \|w\|, x' - x'' \rangle = 2 / \|w\|$$

The optimization problem:

$$\|w\|^2 \rightarrow \min_{w, b}$$

$$\text{s.t.} \quad y_i \cdot [\langle w, x_i \rangle + b] \geq 1 \quad \forall i$$

# Linear SVM

The Lagrangian of the problem:

$$L(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_i \alpha_i \cdot (y_i \cdot [\langle w, x_i \rangle + b] - 1) \rightarrow \max_{\alpha} \min_{w, b}$$

$$\alpha_i \geq 0 \quad \forall i$$

The meaning of the dual variables  $\alpha$ :

- a)  $y_i \cdot [\langle w, x_i \rangle + b] - 1 < 0$  (a constraint is broken)  $\rightarrow$  maximization wrt.  $\alpha_i$  gives:  $\alpha_i \rightarrow \infty$ ,  $L(w, b, \alpha) \rightarrow \infty$  (surely not a minimum)
- b)  $y_i \cdot [\langle w, x_i \rangle + b] - 1 > 0 \rightarrow$  maximization wrt.  $\alpha_i$  gives  $\alpha_i = 0 \rightarrow$  no influence on the Lagrangian
- c)  $y_i \cdot [\langle w, x_i \rangle + b] - 1 = 0 \rightarrow \alpha_i$  does not matter, the vector  $x_i$  is located “on the wall of the corridor” – **Support Vector**

# Linear SVM

Lagrangian:

$$L(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_i \alpha_i \cdot (y_i \cdot [\langle w, x_i \rangle + b] - 1)$$

Derivatives:

$$\frac{\partial L}{\partial b} = \sum_i \alpha_i y_i = 0$$

$$\frac{\partial L}{\partial w} = w - \sum_i \alpha_i y_i x_i = 0$$

$$w = \sum_i \alpha_i y_i x_i$$

The solution is a **linear combination** of the data points.

# Linear SVM

Substitute  $w = \sum_i \alpha_i y_i x_i$  into the decision rule and obtain

$$\begin{aligned} f(x) &= \text{sgn}(\langle x, w \rangle + b) = \text{sgn}\left(\left\langle x, \sum_i \alpha_i y_i x_i \right\rangle + b\right) = \\ &= \text{sgn}\left(\sum_i \alpha_i y_i \langle x, x_i \rangle + b\right) \end{aligned}$$

→ the vector  $w$  is not needed explicitly !!!

The decision rule can be expressed as a linear combination of **scalar products** with support vectors.

Only strictly positive  $\alpha_i$  (i.e. those corresponding to the support vectors) are necessary for that.

# Linear SVM

Substitute

$$\sum_i \alpha_i y_i = 0$$

$$w = \sum_i \alpha_i y_i x_i$$

into the Lagrangian

$$L(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_i \alpha_i \cdot (y_i \cdot [\langle w, x_i \rangle + b] - 1)$$

and obtain the **dual task**

$$\sum_i \alpha_i - \frac{1}{2} \sum_{ij} \alpha_i \alpha_j y_i y_j \langle x_i, x_j \rangle \rightarrow \max_{\alpha}$$

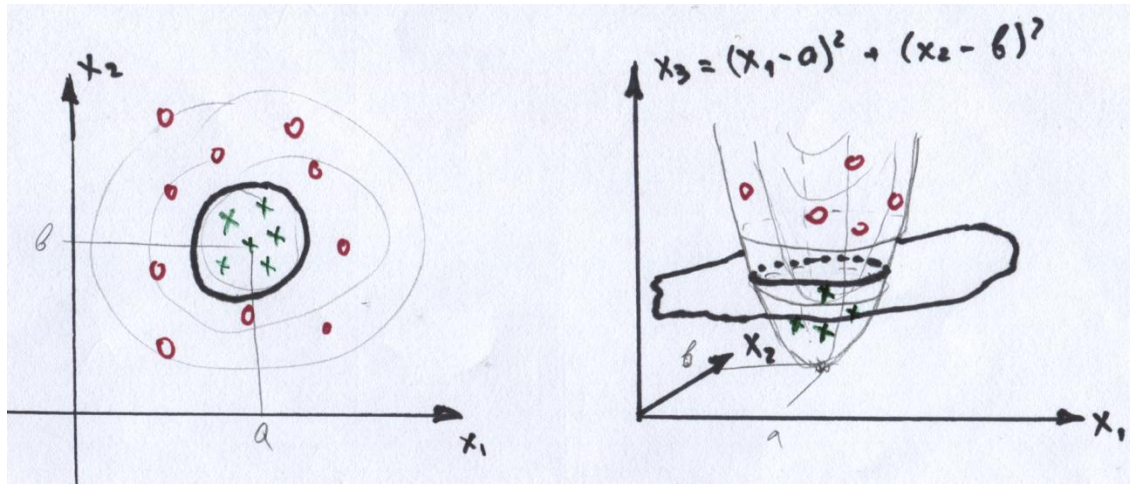
$$\text{s.t. } \alpha_i \geq 0, \quad \sum_i \alpha_i y_i = 0$$

→ can also be expressed in terms of scalar products only, the data points  $x_i$  are not explicitly necessary.

# Feature spaces

1. The input space  $\mathcal{X}$  is mapped onto a feature space  $\mathcal{H}$  by a non-linear transformation  $\Phi : \mathcal{X} \rightarrow \mathcal{H}$
2. The data are separated (classified) by a linear decision rule in the feature space

Example: quadratic classifier  $f(x) = \text{sgn}(a \cdot x_1^2 + b \cdot x_1 x_2 + c \cdot x_2^2)$



The transformation is

$$\Phi : \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

$$\Phi(x_1, x_2) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)$$

(the images  $\Phi(x)$  are separable in the feature space)

# Feature spaces

The images  $\Phi(x)$  are not explicitly necessary in order to find the separating plane in the feature space, but their **scalar products**

$$\langle \Phi(x), \Phi(x') \rangle$$

For the example above:

$$\begin{aligned} \langle \Phi(x_1, x_2), \Phi(x'_1, x'_2) \rangle &= \langle (x_1^2, \sqrt{2}x_1x_2, x_2^2), (x_1'^2, \sqrt{2}x'_1x'_2, x_2'^2) \rangle = \\ &= x_1^2x_1'^2 + 2x_1x_2x'_1x'_2 + x_2^2x_2'^2 = \\ &= (x_1x'_1 + x_2x'_2)^2 = \langle x, x' \rangle^2 = k(x, x') \end{aligned}$$

→ the scalar product can be computed in the input space, it is not necessary to map the data points onto the feature space explicitly.

Such functions  $k(x, x')$  are called **Kernels**.

# Kernels

**Kernel** is a function  $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$  that computes scalar product in a feature space

$$k(x, x') = \langle \Phi(x), \Phi(x') \rangle$$

Neither the corresponding space  $\mathcal{H}$  nor the mapping  $\Phi : \mathcal{X} \rightarrow \mathcal{H}$  need to be specified thereby explicitly  $\rightarrow$  “Black Box”.

Alternative definition: if a function  $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$  is a kernel, then there exists such a mapping  $\Phi : \mathcal{X} \rightarrow \mathcal{H}$ , that ... The corresponding feature space  $\mathcal{H}$  is called the **Hilbert space induced** by the kernel  $k$ .

Let a function  $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$  be given. Is it a kernel?  
 $\rightarrow$  Mercer’s theorem.

# Kernels

Let  $k_1$  and  $k_2$  be two kernels.

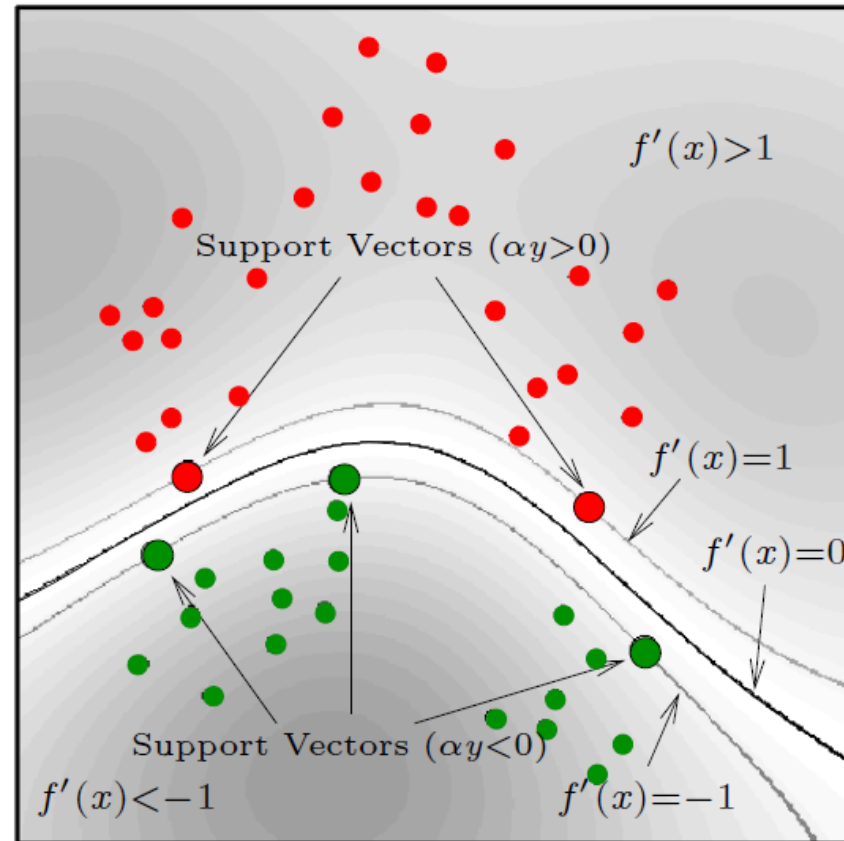
Then  $\alpha k_1$ ,  $k_1 + k_2$ ,  $k_1 k_2$  are kernels as well  
(there are also other possibilities to build kernels from kernels).

Popular Kernels:

- Polynomial:  $k(x, x') = (\langle x, x' \rangle + c)^d$
- Sigmoid:  $k(x, x') = \tanh(\kappa \langle x, x' \rangle + \Theta)$
- Gaussian:  $k(x, x') = \exp(-\|x - x'\|^2 / (2\sigma^2))$  (interesting :  $\mathcal{H} = \mathbb{R}^\infty$  )

# An example

The decision rule with a Gaussian kernel  $k(x, x') = \exp \left[ -\frac{\|x - x'\|^2}{2\sigma^2} \right]$



$$f(x) = \text{sgn}(f'(x)) = \text{sgn} \left( \sum_i y_i \alpha_i \exp \left[ -\frac{\|x - x_i\|^2}{2\sigma^2} \right] \right)$$

# Conclusion

- SVM is a representative of **discriminative learning** – i.e. with all corresponding advantages (power) and drawbacks (overfitting)
- The building block – linear classifiers. All formalisms can be expressed in terms of **scalar products** – the data are not needed explicitly.
- **Feature spaces** – make non-linear decision rules in the input spaces possible.
- **Kernels** – scalar product in feature spaces, the latter need not be necessarily defined explicitly.

Literature (names):

- Bernhard Schölkopf, Alex Smola ...
- Nello Cristianini, John Shawe-Taylor ...
- Internet ...