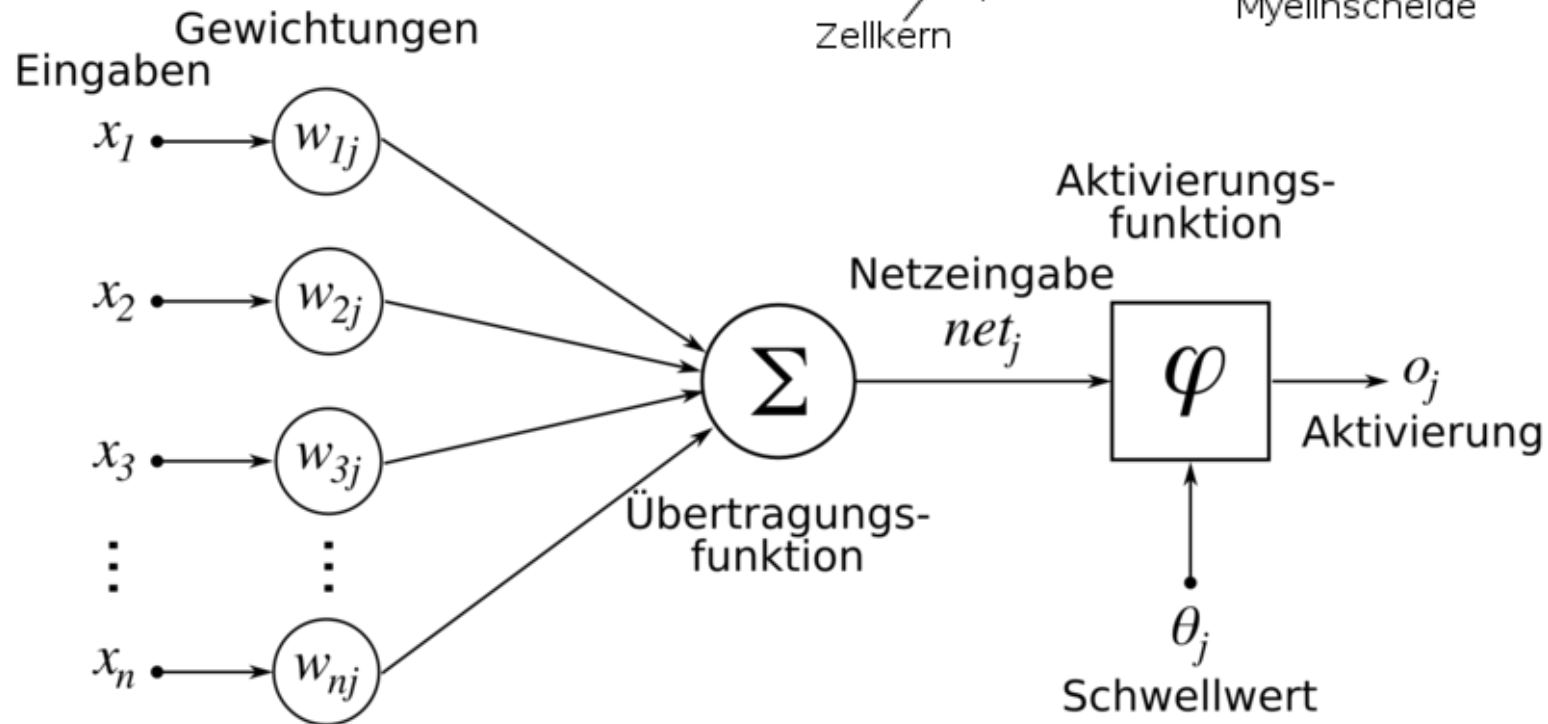
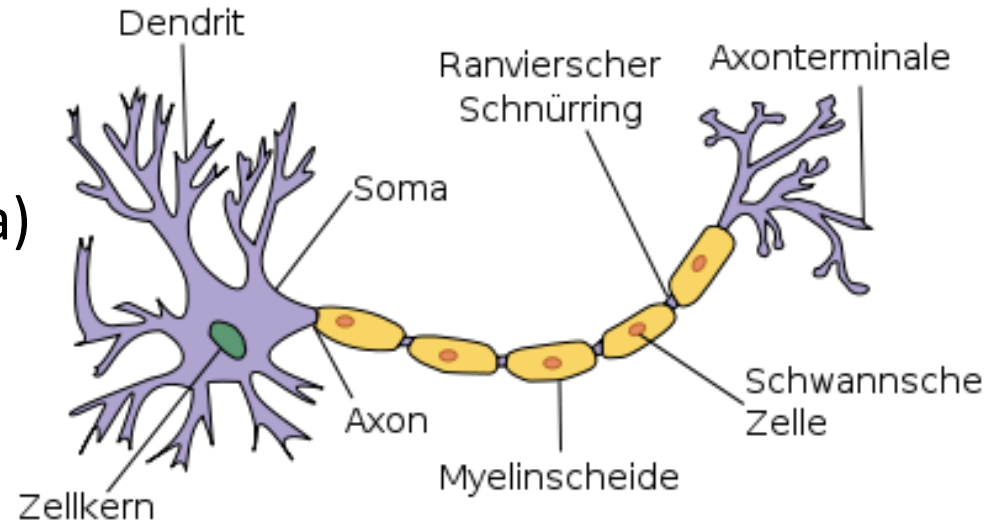


Pattern Recognition

Neuron

Neuron

Hunan vs. Computer
(two nice pictures from Wikipedia)



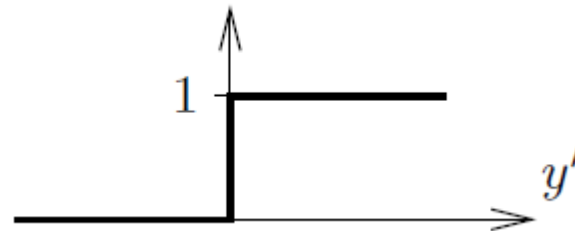
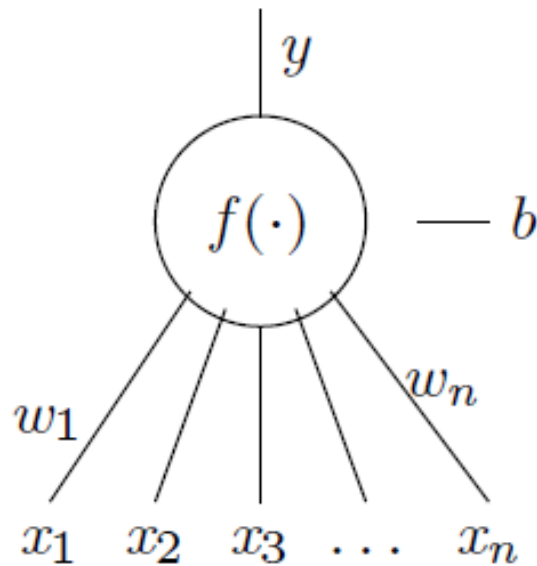
Neuron (McCulloch and Pitt, 1943)

Input: $x \in \mathbb{R}^n$

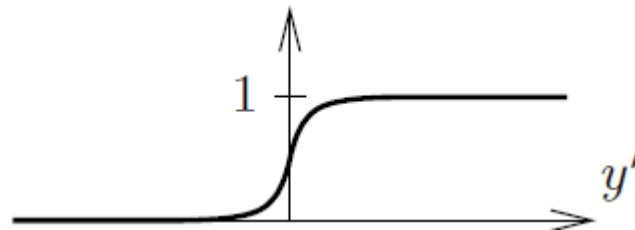
Weights: $w \in \mathbb{R}^n$

Activation: $b \in \mathbb{R}$

Output: $y = f(y' - b) = f(\langle w, x \rangle - b)$



Step-function $f(y') = \begin{cases} 1 & \text{if } y' > 0 \\ 0 & \text{otherwise} \end{cases}$

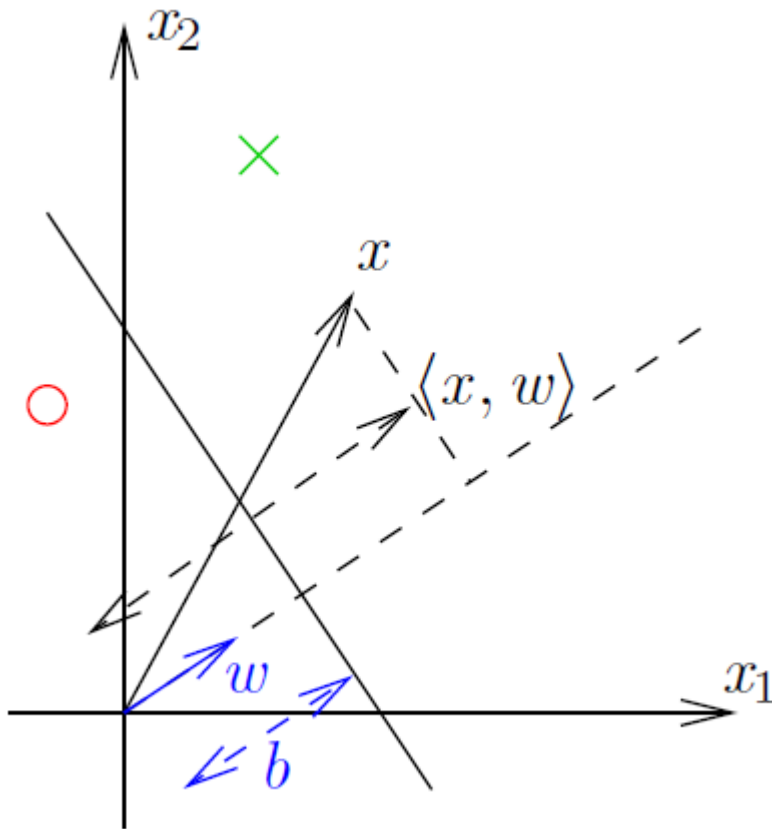


Sigmoid-function
(differentiable!!!)

$$f(y') = \frac{1}{1 + \exp(-y')}$$

$$\langle x, w \rangle \leq b$$

Geometric interpretation



$$\langle x, w \rangle = \|x\| \cdot \|w\| \cdot \cos \phi$$

Let w be normalized, i.e. $\|w\| = 1$

$\Rightarrow \|x\| \cdot \cos \phi$ the length of the projection of x onto w .

Separation plane: $\langle x, w \rangle = \text{const}$

Neuron implements a linear classifier

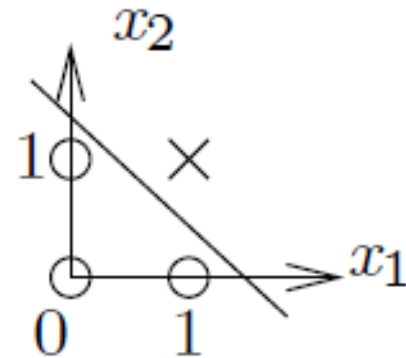
Special case – Boolean functions

Input: $x = (x_1, x_2)$, $x_i \in \{0, 1\}$

Output: $y = x_1 \& x_2$

Find w and b so, that $\text{step}(w_1 x_1 + w_2 x_2 - b) = x_1 \& x_2$

x_1	x_2	y
0	0	0
0	1	0
1	0	0
1	1	1



$$w_1 = w_2 = 1, b = 1.5$$

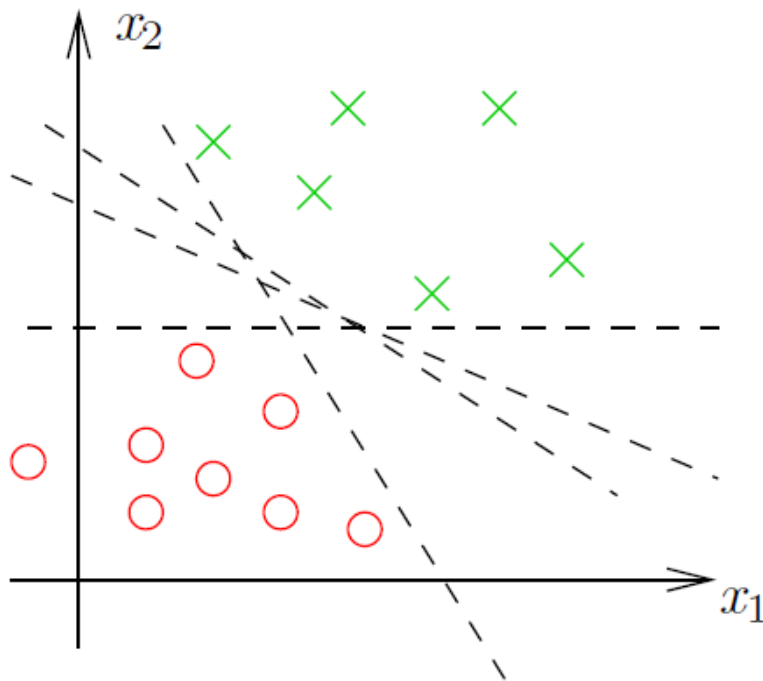
Disjunction, other Boolean functions, but XOR

Learning

Given: training data $((x^1, y^1), (x^2, y^2), \dots, (x^L, y^L))$, $x^l \in \mathbb{R}^n$, $y^l \in \{0, 1\}$

Find: $w \in \mathbb{R}^n$, $b \in \mathbb{R}$ so that $f(\langle x^l, w \rangle - b) = y^l$ for all $l = 1, \dots, L$

For a step-neuron: system of linear inequalities



$$\begin{cases} \langle x^l, w \rangle > b & \text{if } y^l = 1, \\ \langle x^l, w \rangle < b & \text{if } y^l = 0. \end{cases}$$

Solution is not unique in general !

“Preparation 1”

Eliminate the bias:

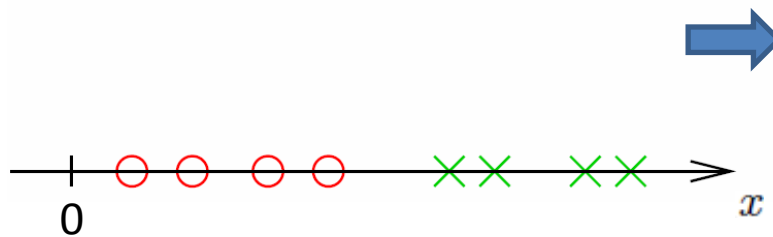
The trick – modify the training data

$$x = (x_1, x_2, \dots, x_n) \quad \Rightarrow \quad \tilde{x} = (x_1, x_2, \dots, x_n, 1)$$

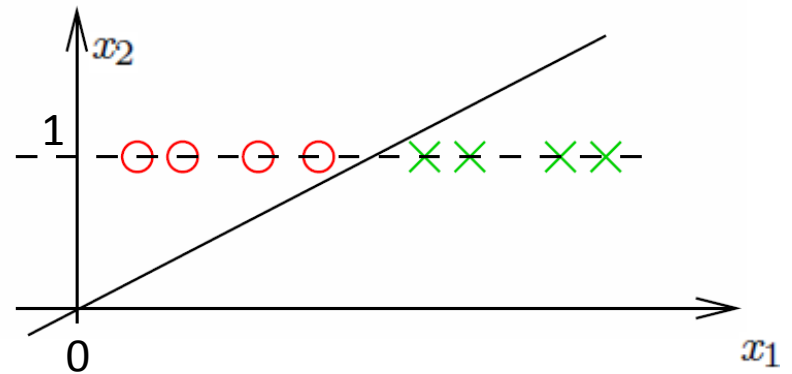
$$w = (w_1, w_2, \dots, w_n) \quad \Rightarrow \quad \tilde{w} = (w_1, w_2, \dots, w_n, -b)$$

$$\langle x^l, w \rangle \geq b \quad \Rightarrow \quad \langle \tilde{x}^l, \tilde{w} \rangle \geq 0$$

Example in 1D



non-separable without the bias



separable without the bias

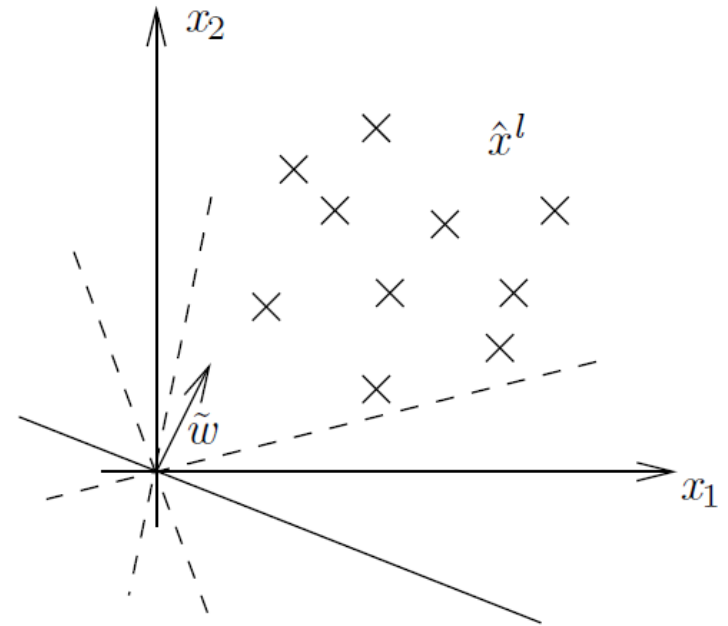
“Preparation 2”

Remove the sign:

The trick – the same

$$\hat{x}^l = \tilde{x}^l \quad \text{for all with } y^l = 1$$

$$\hat{x}^l = -\tilde{x}^l \quad \text{for all with } y^l = 0$$



All in all:

$$\begin{cases} \langle x^l, w \rangle > b & \text{if } y^l = 1 \\ \langle x^l, w \rangle < b & \text{if } y^l = 0 \end{cases}$$



$$\boxed{\langle \hat{x}^l, \tilde{w} \rangle > 0 \quad \forall l}$$

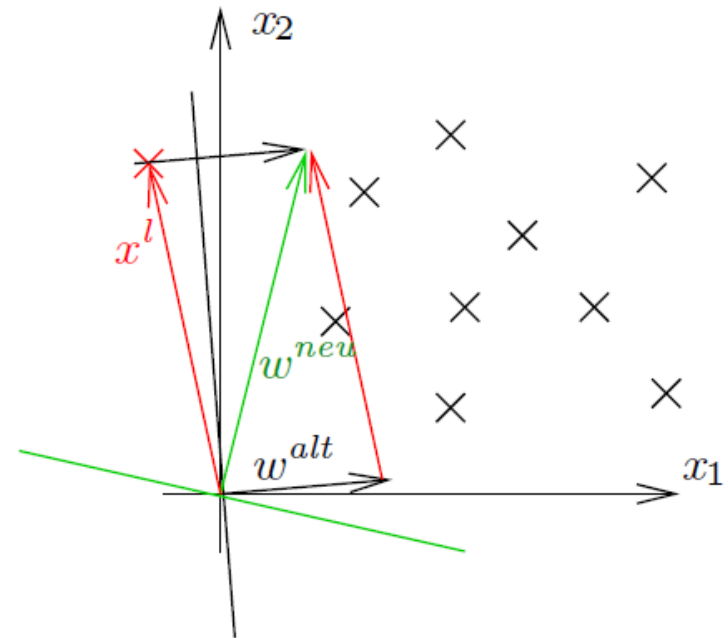
Perceptron Algorithm (Rosenblatt, 1958)

Solution of a system of linear inequalities:

1. Search for an equation that is not satisfied, i.e.

$$\langle x^l, w \rangle \leq 0$$

2. If not found – Stop
else update $w^{neu} = w^{alt} + x^l$
go to 1.



- The algorithm terminates if a solution exists (the training data are separable)
- The solution is a convex combination of the data points

Proof of convergence

The idea: look for quantities that

- a) grow/decrease quite fast,
- b) are bounded.

Consider the length of $w^{(n)}$ at n-th iteration:

$$\|w^{(n+1)}\|^2 = \|w^{(n)} + x^i\|^2 = \|w^{(n)}\|^2 + 2\langle w^{(n)}, x^i \rangle + \|x^i\|^2 \leq \|w^{(n)}\|^2 + D^2$$

with $D = \max_l \|x^l\|$

< 0 , because added by the algorithm



$$\boxed{\|w^{(n)}\| \leq \sqrt{n}D}$$

Proof of convergence

Another quantity – the projection of $w^{(n)}$ onto the **solution** w^* .

$$\frac{\langle w^{(n+1)}, w^* \rangle}{\|w^*\|} = \frac{\langle w^{(n)}, w^* \rangle}{\|w^*\|} + \frac{\langle x^i, w^* \rangle}{\|w^*\|} \geq \frac{\langle w^{(n)}, w^* \rangle}{\|w^*\|} + \epsilon$$

>0 , because of the solution

With $\epsilon = \min_l \langle x^l, w^* \rangle / \|w^*\|$ – the **Margin**



$$\boxed{\frac{\langle w^{(n)}, w^* \rangle}{\|w^*\|} \geq n\epsilon}$$

Proof of convergence

All together:

$$\boxed{\|w^{(n)}\| \leq \sqrt{n}D} \text{ and } \boxed{\frac{\langle w^{(n)}, w^* \rangle}{\|w^*\|} \geq n\epsilon} \Rightarrow \frac{\langle w^{(n)}, w^* \rangle}{\|w^*\| \cdot \|w^{(n)}\|} \geq \sqrt{n} \frac{\epsilon}{D}$$

But $1 \geq \frac{\langle w^{(n)}, w^* \rangle}{\|w^*\| \cdot \|w^{(n)}\|}$ (Cauchy-Schwarz inequality)

So $1 \geq \sqrt{n} \frac{\epsilon}{D}$ and finally $n \leq \frac{D^2}{\epsilon^2}$

If the solution exists,
the algorithm converges after D^2/ϵ^2 steps at most.

An example problem.

Consider another decision rule for a real valued feature $x \in \mathbb{R}$:

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 = \sum_i a_i x^i \geq 0$$

It is not a linear classifier anymore but a polynomial one.

The task is again to learn the unknown coefficients a_i given the training data $((x^l, y^l) \dots)$, $x^l \in \mathbb{R}$, $y^l \in \{0, 1\}$

Is it also possible to do that in a “Perceptron-like” fashion ?

An example problem.

The idea: reduce the given problem to the Perceptron-task.

Observation: although the decision rule is not linear with respect to x , it is still linear with respect to the **unknown** coefficients a_i

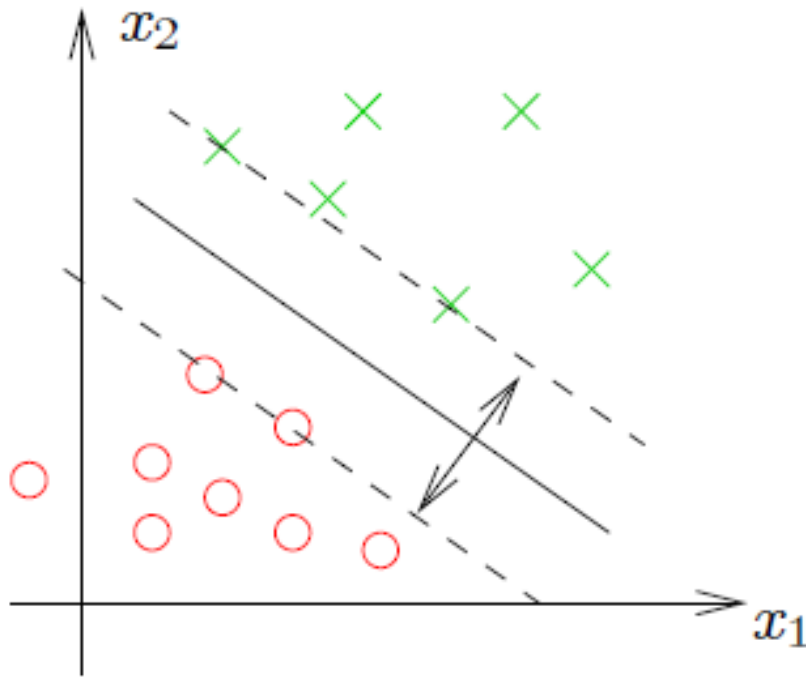
The same trick again – modify the data:

$$\begin{aligned} w &= (a_n, a_{n-1}, \dots, a_1, a_0) \\ \tilde{x} &= (x^n, x^{n-1}, \dots, x, 1) \end{aligned} \quad \Rightarrow \quad \sum_i a_i x^i = \langle \tilde{x}, w \rangle$$

In general, it is very often possible to learn non-linear decision rules by the Perceptron algorithm using an appropriate transformation of the input space (further extension – SVM).

Kosinec Algorithm

The task:



There are many solutions
for the Perceptron in general

One has to choose one



Idea:
Search for a “stripe of the maximal
width” that separates the data

width \leftrightarrow **margin**

“Maximum margin learning”

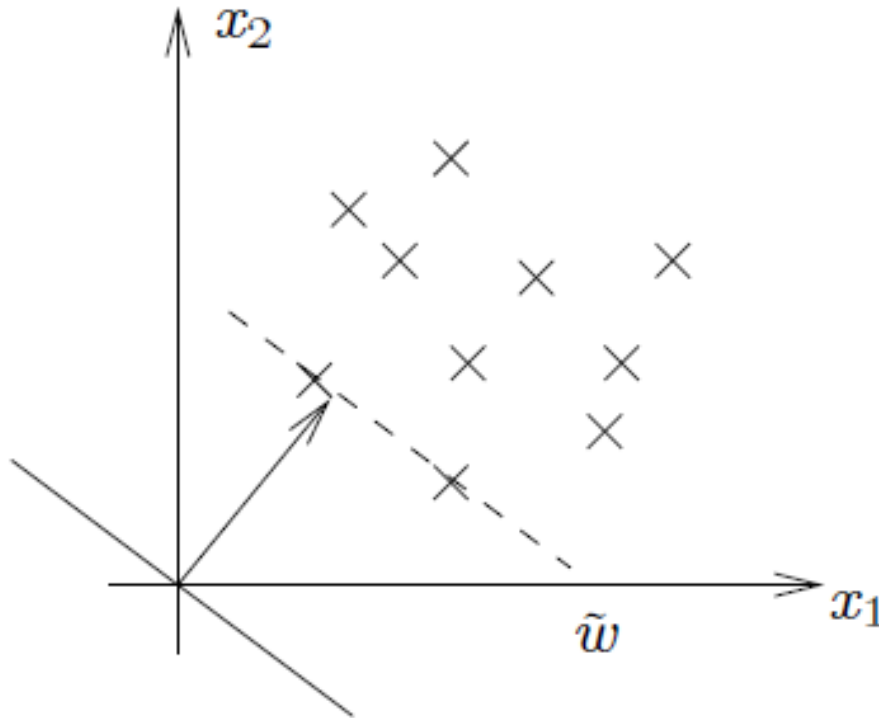
Kosinec Algorithm

After “Preparation 1 and 2”:

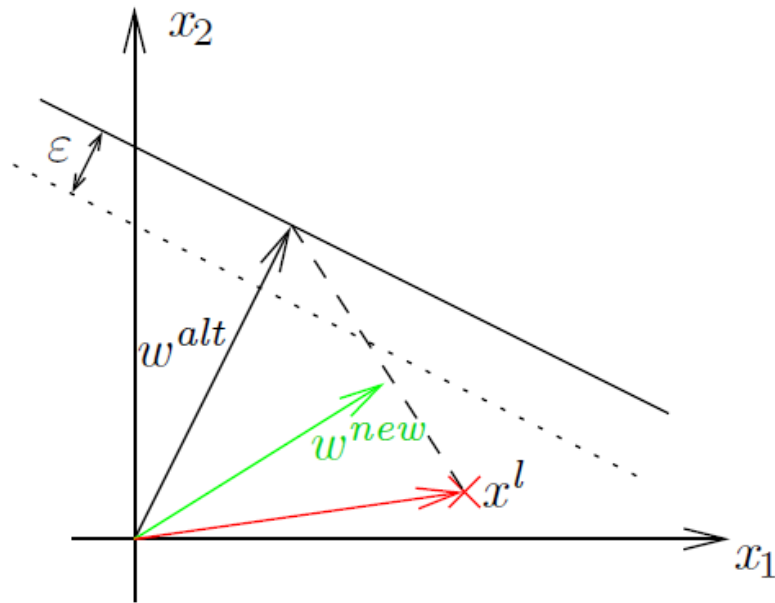
$$\min_l \frac{\langle x^l, w \rangle}{\|w\|} \rightarrow \max_w$$

(compare with Perceptron)

$$\min_l \frac{\langle x^l, w \rangle}{\|w\|} > 0$$



Kosinec Algorithm (1963?)



ε -precise algorithm:

1. Search for an x^l so that

$$\frac{\langle x^l, w \rangle}{\|w\|} < \|w\| - \varepsilon$$

2. If not found – Stop

3. Search for

$$\gamma^* = \arg \min_{\gamma} \|w^{alt} + \gamma(x^l - w^{alt})\|^2$$

4. Update

$$w^{neu} = w^{alt} + \gamma(x^l - w^{alt})$$

go to 1.

The algorithm terminates after a finite number of steps, for $\varepsilon > 0$ (proof similar to Perceptron), for $\varepsilon = 0$ does not always terminate ☹